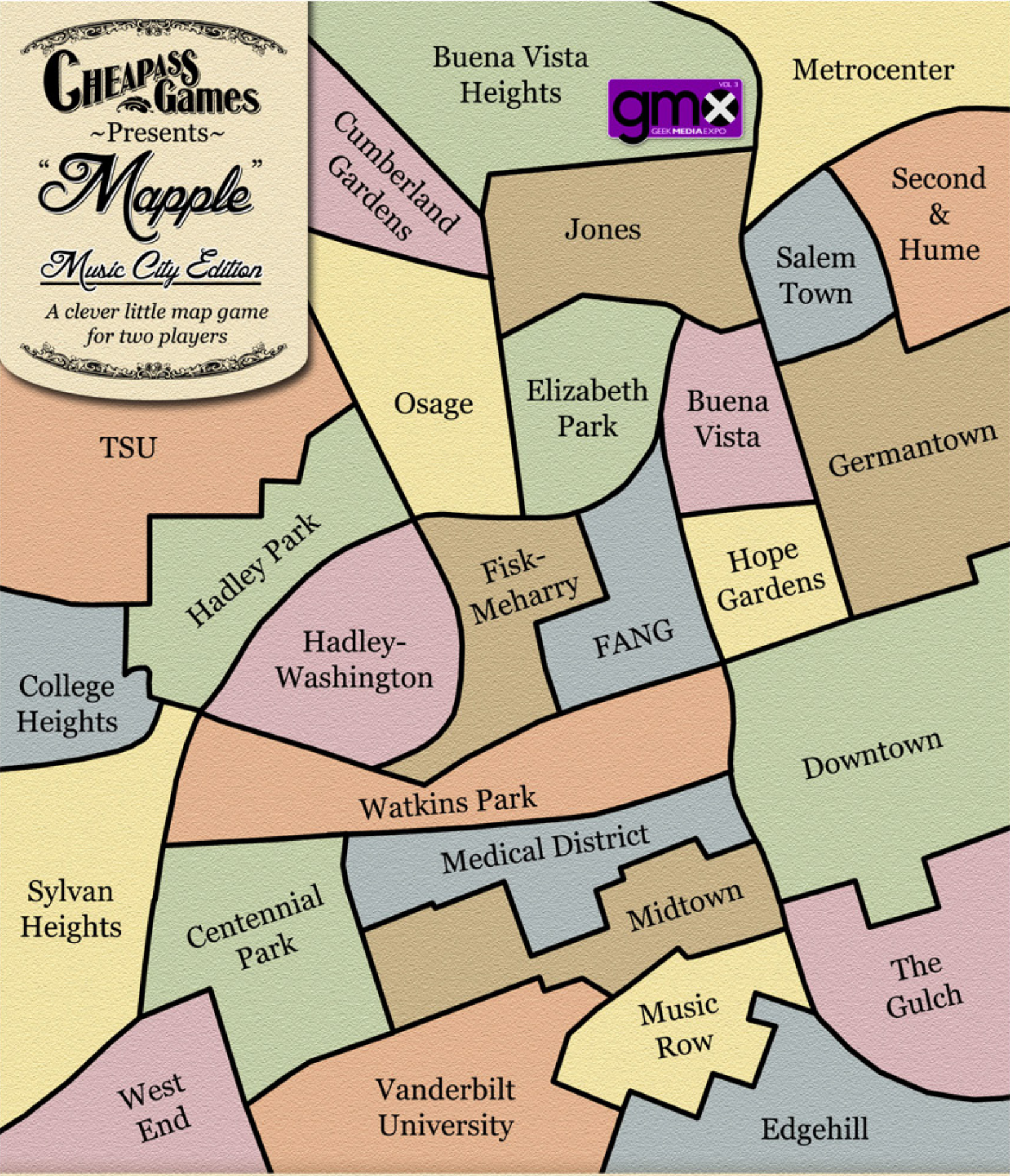


CHEAPASS
Games
~Presents~
"Mapple"
Music City Edition
A clever little map game
for two players



Rules: Each player uses eleven coins: One quarter, two dimes, three nickels, and five pennies. One player is "heads" and the other is "tails." Players take turns placing coins in empty areas. When you play a coin, it flips over enemy coins in neighboring areas, if those coins are of lesser value. Areas that touch only on the diagonal are not considered connected. The game ends when both players are out of coins. Each area is worth one point. You will play twice, with each player starting once. © 2011 James Ernest and Cheapass Games, www.cheapass.com. Presented in conjunction with GMX 3.0.