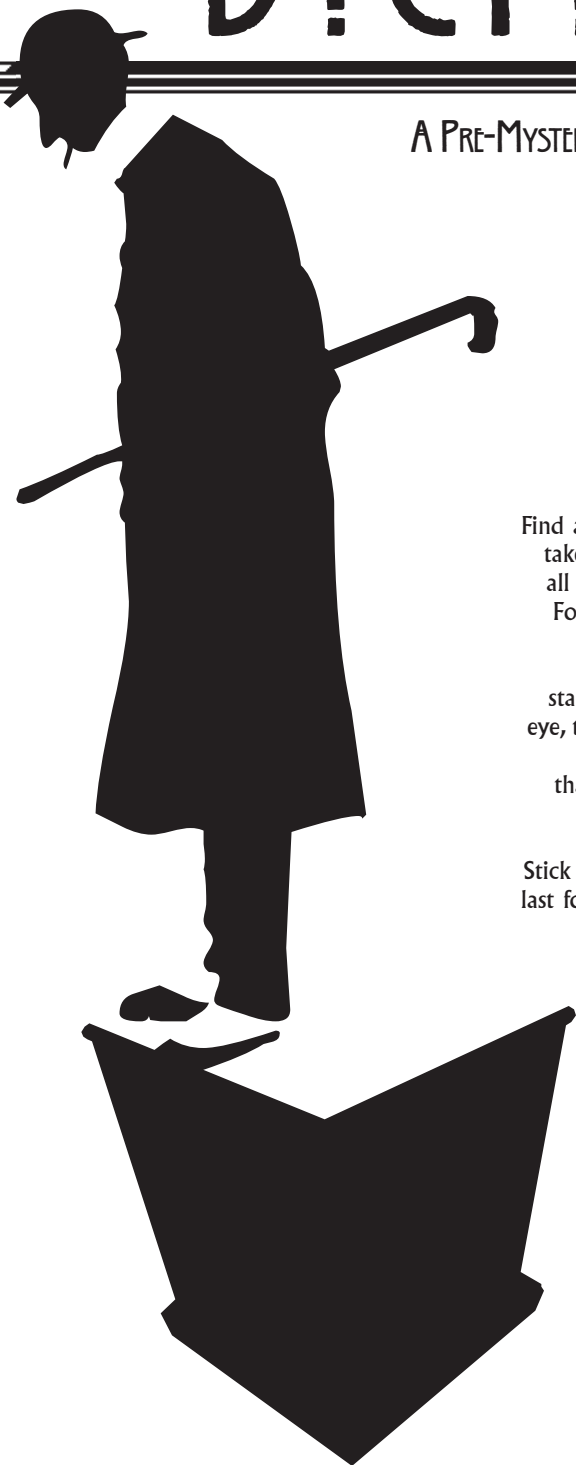


KILL DOCTOR LUCKY

A PRE-MYSTERY BOARD GAME FOR 3-7 PLAYERS



Why do all mystery games start just after all the fun is over?

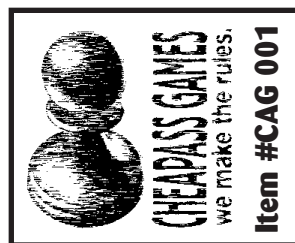
Welcome to J. Robert Lucky Mansion, a sprawling country estate full of unusual weapons, good hiding places, and craven killers. Killers like you.

The object? Kill Doctor Lucky. Find a weapon, track the old man down, and take him out. The obstacles? For one thing, all of your friends would rather do it first. For another, Doctor Lucky is aptly named.

You would think that after being stabbed, hung, poisoned, and poked in the eye, the old Doctor would just lie down and accept his fate. But he's got more lives than Rasputin, and an uncanny knack for dodging your best traps.

Stick to it. Persevere. The Doctor's luck won't last forever. Before the night is over, someone is going to kill Doctor Lucky.

Wouldn't you rather it was you?



You Need: A Pawn for every player, plus one Master Pawn.

Origins™ Award winner:
Best Abstract Board Game of 1997